$$\begin{aligned} |d| \frac{4(x+1)}{5} &= \frac{2}{3}(x-6) \\ \frac{4}{5}(x+1) &= \frac{2}{3}(x-6) \\ \frac{4}{5}(x+1) &= \frac{2}{10}(x-6) \\ \frac{12}{5}(x+1) &= \frac{10}{10}(x-6) \\ \frac{12}{5}(x+1) &= \frac{10}{10}(x-6) \\ 2 c) 4(x+2)^2 &= 3 \\ \frac{4}{5}(x+2)^2 &= 3 \\ \frac{4}{5}(x+2)^2 &= 3 \\ \frac{1}{5}(x+2)^2 &= 3 \\ \frac{1}{5}$$



1.2 Reflections and Stretches

- **Reflection**: produces a mirror image with respect to an axis called axis of reflection. The image is congruent to the original function. Hence, we call reflections and translations isometric transformations.
- **Invariant Point**: A point that remains unchanged after a transformation. Any point on a curve that lies on the axis of reflections is invariant.

Example 1 : page 18 together

- \blacktriangleright when the output values (y) of a function are multiplied by -1, the result, y = -f(x), is a reflection of the graph in the x-axis.
- when the input values (x) of a function are multiplied by -1, the result, y = f(-x), is a reflection of the graph in the y-axis. $\downarrow f(-x)$
- ✓ Your turn pg. 20 → f(x) = 2x + 2
- Stretch: A transformation in which the distance of each point from the • stretch axis is multiplied by some scale factor. If *0 < factor < 1* the point approaches the stretch axis; if the *factor* > 1 the image is moved further from the stretch axis.

Example 2 : page 21 together

 \blacktriangleright When the output values (y) are multiplied by a non-zero constant, a, the result is a vertical stretch by a factor of |a| with respect to the x-axis. If *a* < 0, there is also a reflection over the x-axis.

✓ Your turn pg. 22

Example 3 : page 31 together

- \blacktriangleright When the input values (x) are multiplied by a non-zero constant, b, the result is a horizontal stretch by a factor of |1/b| with respect to the yaxis. If *b* < 0, there is also a reflection over the **v**-axis.
- ✓ Your turn pg. 24

Example 4 : page 25 together

✓ Your turn pg. 27

Homefun : pg. 28 #5-10, 12, 14, C2, C3

g(x) = f(2x) g(x) = f(2x) g(x) = 4f(x) g(x) = 4f(x)