Unit 3: Dynamics

3.1 Newton's Laws

Dynamics: the study of the forces that cause change in a system.

A force is a push or a pull exerted on an object. Forces can cause objects to speed up , slow down , or change direction as they move.

Newton's Laws

<u>1st</u>: An object at rest will remain at rest and an object travelling at a constant velocity will continue travelling at a constant velocity unless acted upon by an unbalanced force.

ex. A car accelerates around a corner and encounters ice. When the car loses grip the car travels ... in a line tangent to the

curve where splippage occurred

ex. The old table cloth trick ... the objecto want to stay at rest

2nd: The acceleration of an object is inversely proportional to its mass and directly proportional to the unbalanced force applied to it. It should be noted that Force is a vector.

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From above we know that...



Note: one Newton is about equal to the force of gravity on an apple.

nd law, we are always relations. F = ma gives units of F = kg·m/s⁻ = Neuton In the 2nd law, we are always referring to \vec{F}_{net} , the overall force on an object.

