## **Chapter 4: Counting Methods**

4.1 Counting Principles

Investigate the Math Pg. 228 + pg. 225

Some definitions to get us started...

1. <u>Fundamental Counting Principle</u>: If there are *a* ways of performing one task and *b* ways of performing another, then there are **a** x **b** ways of performing both.

ex. Rolling a regular die and tossing a coin

6 X Z = 12 different outlomes

- 2. <u>sample space</u>: all the different possible outcomes of an event ex.  $\{1-H, 2H, 3H, 4H, ..., 5T, 6T\}$ H = heads T = tails
- 3. <u>outcome table</u>: A table that lists the sample space in an organized manner

ex.			2	3	4	5	6
lor ,	(H)	H )	HZ	升3	μų	ЦS	H6
	$\left( + \right)$	ŢŢ	TZ	Т3	74	TS	76
		Die					

4. <u>tree diagram</u>: A diagram that lists the sample space in an organized manner



5. <u>conjecture</u>: an inference or <u>conclusion</u> formed without proof or sufficient evidence



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